

Learning scenarios in virtual worlds”
Spring School Amsterdam, 01.-06.04.2024

Venue:

Bushuis, Workshop Room (ground floor)
Kloveniersburgwal 48
1012CX Amsterdam

Monday 01.04.

arrival in Amsterdam

Tuesday 02.04.

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| 9.00-9.20 | Welcome and practicalities & Introduction to the project “Virtual Worlds” |
| 9:20-10.00 | Information on VR in archaeology |
| 10.00-10.30 | coffee break |
| 10.30-12.45 | World Café |
| 12.45-13.45 | Lunch break |
| 14.00-18.00 | Visit to the Allard Pierson Museum |
| | - Tour through the Mediterranean archaeology department |
| | - project presentations: augmented reality and MS hololens / VR and museums |
| | - drinks and get-together |

Wednesday 03.04.

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| 9.00-10.00 | Introduction to the concept of seamless learning |
| 10.00-10.30 | coffee break |
| 10.30-12.00 | Introduction to ABC workshop |
| 12.00 | Hands-on experience: immersive VR |
| 12.30-13.30 | Lunch break |
| 13.30-14.00 | Introduction to the learning scenarios |
| 14.00-17.00 | Group work: co-design and develop learning scenarios |

Thursday 04.04.

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| 09.00-11.30 | Group work: co-design and develop learning scenarios (with coffee break) |
| 11.30-12.00 | brief presentations and discussion with peers |
| 12.00-13.00 | Lunch break |
| 13.00-16.30 | Group work: co-design and develop learning scenarios (with coffee break) |
| 16.30-17.00 | brief presentations and discussion with teachers |

Friday 05.04.

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|-------------|--|
| 09.00-12.00 | Group work: co-design and develop learning scenarios (with coffee break) |
| 12.00-13.00 | Lunch break |
| 13.00-16.00 | Group presentations and discussion with teachers |
| 16.00-17.00 | Feedback and farewell |

Saturday 06.04.

departure from Amsterdam