**Learning scenarios in virtual worlds**

Spring School Amsterdam, 01.-06.04.2024

Venue:

Bushuis, Workshop Room (ground floor)

Kloveniersburgwal 48

1012CX Amsterdam

**Monday 01.04.**

arrival in Amsterdam

**Tuesday 02.04. (Jitte)**

9.00-9.20 Welcome and practicalities & Introduction to the project “Virtual Worlds” (Stefan)

9:20-10.00 Information on VR (Jitte)

10.00-10.30 coffee break

10.30-12.45 World Café (Olga/Stefan/Adriana)

12.45–13.45 Lunch break

14.00-18.00 Allard Pierson Museum

 - Tour through the Mediterranean archaeology department

 - project presentations: augmented reality and MS hololens / VR and museums

 - drinks and get-together

**Wednesday 03.04. (Stefan)**

9.00-10.00 Introduction to concept of seamless learning (Ellen)

10.00-10.30 coffee break

10.30-12.00 Introduction to ABC workshop (Jolanda)

12.00 Hands-on experience VR (Philippe/Matthias)

12.30–13.30 Lunch break

13.30-14.00 Introduction to the learning scenarios with teachers, groups choosing learning scenarios

14.00-17.00 Group work: co-design and develop learning scenarios; Q&A with teachers (from 16.00 to 17.00)

**Thursday 04.04. (Ellen)**

09.00-11.30 Group work: co-design and develop learning scenarios (with coffee break)

11.30-12.00 brief presentations and discussion with peers

12.00–13.00 Lunch break

13.00-16.30 Group work: co-design and develop learning scenarios (with coffee break)

[13.00-16.00 Informal consortium meeting]

16.30-17.00 brief presentations and discussion with teachers

**Friday 05.04. (Espen)**

09.00-12.00 Group work: co-design and develop learning scenarios (with coffee break)

12.00–13.00 Lunch break

13.00-16.00 Group presentations and discussion with teachers

16.00-17.00 Evaluation, feedback and farewell

**Saturday 06.04.**

departure from Amsterdam